

Orca (Free)

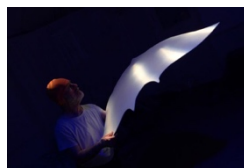
Environment Under the sea - sandy seabed with puppets from previous week + sea anemones and sea slugs, Perspex 'bubbles'. Blue/green voiles and lighting, stretch wrap shark, sea slug 'tunnel'. Inflatable manta ray and white foam mantas. Jellyfish umbrellas. Whale sounds, whale projection. Fishy snacks.



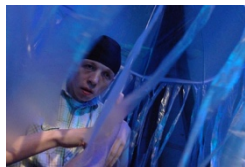
Seabed With swimhats and goggles, swim down to the seabed. Meet the creatures of the deep, wibbly wobbly fluorescent anemones, strange sea slugs, crabs, jellyfish, octopus, spotty fish and manta. feel the textures, see how they move. find giant bubbles, spin and roll them, put on heads, hear strange sound of voices, tap them, flick them, gather creatures inside.



Deeper down Swim through the shimmering blue/green voiles, under, over, through, touch the giant fish who leaps through the water, feed the greedy sea-slug, who crawls and shuffles and nibbles your toes. Glide through the blue water with beautiful manta rays, catching the light and ripples on their slowly flexing fins.



Jellyfish The dynamic changes and a bloom of jellyfish appears bobbing, dancing, spinning, twirling through the water, making stunning moving shadows all around you. Hide inside them, feel their tentacles, hear them swish and flutter around you. Come together and make a giant organism, then bob away, filling the space with movement, as whale calls echo through the space and whales appear, swimming towards you. It's Winnie - say hello and play together.



Observations Seabed provided a calm settling, exploratory space with a variety of tactile opportunities. Latecomers who missed this were literally thrown in at the deep end! Visually stunning workshop with lighting effects and beautiful props, each of which had different movement qualities - fish, slug, mantas, jellyfish. Totally immersive. Probably too much in the workshop, as slug became a big feature. Up to artist teams to discard one section. Not enough time to properly connect with Winnie at the end, although this connection had been well established in last week's workshop.

